1 Introduction (Informative)

This standard defines a method for Throttle Nodes to find Train Nodes on the network, and for
legacy use-cases, instruct an OpenLCB Command Station to create a virtual Train Node given a
legacy address and track protocol. This standard is not specific to any wire protocol.

2 Intended Use (Informative)

The OpenLCB Traction Protocol describes how a Node acting as throttle can and should control
a Node acting as a train. An important component of an ecosystem is how the throttle can find
the remote train node that corresponds to the user’s desired locomotive to control. This standard
defines one possible method on how to find train nodes from a throttle. As a basic transport this
method uses the Event Transport protocol.

In addition to finding already existing Train Nodes, this standard describes an interaction that
can be followed by a Command Station to instantiate virtual Nodes in order to act as a gateway
between the OpenLCB traction protocol and a legacy track protocol such as DCC. As part of this
interaction, certain options are specifically enumerated in this standard that are specific to current
commonly used legacy track protocols (such as DCC), while leaving expansion space for
including additional such protocols in future revisions.

Note that this standard does not exclude other methods and standards, including some not yet
developed, for the same or similar purposes. See the Train Search Protocol Technical Note for
some alternatives that were considered or can be employed based on more general enumeration
protocols.

TODO: move this discussion to the TN as “Alternatives Considered”:

• A more generic protocol could be developed for searching for Nodes on the network; this
  may be peer-to-peer or based on a centralized database built and maintained by a single
  Node that stores details about all Nodes available on the network (including all Train
  Nodes).

• All Nodes can be enumerated by the unaddressed Verify Node ID Global message. There
  is no throttling mechanism provisioned to maintain the list of replies with a limited
  amount of memory. The Node list can then be further processed using Protocol Support
  Inquiry (PIP) messages to restrict to Train Nodes and Simple Node Information Request
  (SNIP) messages for querying identifying properties such as train name.
• All Train Nodes can be identified using the Well-Known Event ID IsTrain. There is no throttling mechanism provisioned to maintain the list of replies with a limited amount of memory.

• A legacy track protocol Command Station could expose a command interface either via dedicated OpenLCB messages or via a Datagram-based protocol to maintain it’s list of virtual Train Nodes. This protocol could also be out-of-band, for example through a user interface (physical or HTTP-based), or could be coupled to a persistent database using the Memory Configuration Protocol and the Configuration Descriptor (CDI) XML to expose the user interface via a Configuration Tool.

3 References and Context (Normative)

This specification is in the context of the following OpenLCB Standards:

• The Event Transport Standard, which defines the protocol for transporting events, including the messages and interactions for inquiry and discovery of event Producers.

• The Event Identifiers Standard which describes the allocation scheme of Event Identifiers.

For more information on format and presentation, see:

• OpenLCB Common Information Technical Note

4 Message Formats (Normative)

This standard does not define any OpenLCB messages.

5 Allocation (Normative)

5.1 Identifier Range allocation and License terms

For the purpose of the Train Search Protocol the following block of consecutive Event Identifiers is allocated:

09.00.99.FF.00.00.00.00 – 09.00.99.FF.FF.FF.FF.FF

All Event Identifiers in this range are reserved for exclusive use according to the interactions defined by this standard and shall not be used for any other purpose.

The legal entity to whom this Event Identifier range is allocated by the Event Identifiers Standard, Train Control Systems, Inc, hereby grants an irrevocable, non-transferable license to anyone for using the quoted Event Identifiers on the condition, and only so long as, that their use is compliant to this Standard or any later version of it, published by Train Control Systems, Inc.

5.2 Identifier Format

The Event Identifiers in the given range are defined as follows:
The search query ‘qq qq qq’ shall be a sequence of 6 nibbles in MSB-first order stored in Bytes 5, 6 and 7 of the Event Identifier. Each individual nibble is one position of the search string:

<table>
<thead>
<tr>
<th>Search Query Nibble value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 - 9</td>
<td>The given position of the search term is the given number</td>
</tr>
<tr>
<td>0xA - 0xFF</td>
<td>Reserved. Do not send, check upon receipt.</td>
</tr>
<tr>
<td>0xF</td>
<td>Empty / unused character position. Short queries shall be padded with this nibble value to 6 characters long. Multiple search terms may be concatenated to a search query with this nibble as a separator between them which means the individual terms shall be evaluated with AND relation between them.</td>
</tr>
</tbody>
</table>

The flag byte ‘rr’ is defined as follows:

<table>
<thead>
<tr>
<th>Bit 7</th>
<th>Bit 6</th>
<th>Bit 5</th>
<th>Bits 4-0</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Allocate</td>
<td></td>
<td></td>
<td>0x80: Force allocate legacy node 0: Search only existing nodes</td>
<td></td>
</tr>
<tr>
<td>Exact</td>
<td></td>
<td></td>
<td>0x40: Exact match only 0: All matches (including partial match)</td>
<td></td>
</tr>
<tr>
<td>Address only</td>
<td></td>
<td></td>
<td>0x20: Match only in address 0: Match everywhere (address and name)</td>
<td></td>
</tr>
<tr>
<td>Track Protocol</td>
<td></td>
<td></td>
<td>See separate table for assignment</td>
<td></td>
</tr>
</tbody>
</table>
The Track Protocol values are defined as follows:

<table>
<thead>
<tr>
<th>Bit 4-3</th>
<th>Bit 2</th>
<th>Bits 1-0</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0b00</td>
<td>0</td>
<td>0b00</td>
<td>Any / Default track protocol</td>
</tr>
<tr>
<td>0b00</td>
<td>0</td>
<td>0b01</td>
<td>Native OpenLCB Train Node</td>
</tr>
<tr>
<td>0b00</td>
<td>0</td>
<td>0b10</td>
<td>MFX® / M4® track protocol</td>
</tr>
<tr>
<td>0b00</td>
<td>0</td>
<td>0b11</td>
<td>Reserved (do not send, check on receipt)</td>
</tr>
<tr>
<td>0b00</td>
<td>1</td>
<td>*</td>
<td>Marklin-Motorola track protocol</td>
</tr>
<tr>
<td>&quot;</td>
<td>&quot;</td>
<td>0b00</td>
<td>MM – Any / Default version</td>
</tr>
<tr>
<td>&quot;</td>
<td>&quot;</td>
<td>0b01</td>
<td>MM – Protocol version I (14 speed steps + F0)</td>
</tr>
<tr>
<td>&quot;</td>
<td>&quot;</td>
<td>0b10</td>
<td>MM – Protocol version II (Directional + F0-F4)</td>
</tr>
<tr>
<td>&quot;</td>
<td>&quot;</td>
<td>0b11</td>
<td>MM – Protocol version II with following address for F5-F8 support</td>
</tr>
<tr>
<td>0b01</td>
<td>*</td>
<td>*</td>
<td>DCC track protocol</td>
</tr>
<tr>
<td>&quot;</td>
<td>0</td>
<td>*</td>
<td>DCC – Default address space</td>
</tr>
<tr>
<td>&quot;</td>
<td>1</td>
<td>*</td>
<td>DCC – Force 14-bit (long) address</td>
</tr>
<tr>
<td>&quot;</td>
<td>*</td>
<td>0b00</td>
<td>DCC – Any / Default speed steps</td>
</tr>
<tr>
<td>&quot;</td>
<td>*</td>
<td>0b01</td>
<td>DCC – 14 speed steps</td>
</tr>
<tr>
<td>&quot;</td>
<td>*</td>
<td>0b10</td>
<td>DCC – 28 speed steps</td>
</tr>
<tr>
<td>&quot;</td>
<td>*</td>
<td>0b11</td>
<td>DCC – 128 speed steps</td>
</tr>
<tr>
<td>0b10</td>
<td>*</td>
<td>*</td>
<td>Reserved (do not send, check upon receipt)</td>
</tr>
<tr>
<td>0b11</td>
<td>*</td>
<td>*</td>
<td>Reserved (do not send, check upon receipt)</td>
</tr>
</tbody>
</table>

6 Interactions (Normative)

The following hardware and software nodes are taking part in the interactions presented here:

- The Train Node is an OpenLCB Node that implements the Traction Protocol, controlling a single (physical) train with one or more coupled engines. The hardware implementing the Train Node may be physically built into a model, or it may be built into a centralized gateway hardware that converts to a non-OpenLCB protocol in order to remotely control an engine, for example via Bluetooth or a legacy track protocol such as DCC or Märklin-Motorola. In this case a single piece of hardware may be responsible for representing multiple OpenLCB Nodes on the network.
• The **Throttle Node** is an OpenLCB Node that intends to send Traction Protocol commands to a desired Train Node. The Throttle Node may be a physical hardware device with a user interface to be used by an operator, a computer software with a user interface for operators to control trains, or a fully automated software.

• The **Command Station** is a gateway for proxying to some non-OpenLCB protocol, implementing Train Node(s), and having an OpenLCB network connection. There may or may not be a separate OpenLCB Node that represents the Command Station itself on the OpenLCB network.

### 6.1 Search for existing train nodes

The goal of this use-case is for a Throttle Node to enumerate Train Nodes that exist on the network and match certain criteria. The Throttle Node shall represent the given criteria as an Event Identifier $E$ according to Section 5.2, and shall set the flag byte ‘rr’ Bit 7 (Allocate) to zero (0).

• The Throttle Node shall send an “Identify Producer” message with setting the Event Identifier to $E$ to the network.

• A Train Node, upon receipt of an Identify Producer message with an Event Identifier $E$ falling into the Event Identifier Range of Section 5.1, shall
  
  ◦ compare the Train Node’s identifying properties to the search criteria represented by the Event Identifier $E$ according to Section 6.3;
  
  ◦ in case of a match, the Train Node shall emit a “Producer Identified” message with the Event Identifier $E$ to the network, setting the Producer validity bits according to Section 6.4;
  
  ◦ in absence of a match, the Train Node shall not emit a “Producer Identified” message with the Event Identifier $E$.

### 6.2 Allocate a new Train Node

The goal of this use-case is for a Throttle Node to instruct a Command Station to create a new Train Node in the case that no existing Train Node(s) match the search criteria requested by the Throttle Node. This interaction can also be used to change the Protocol Version of an existing Train Node.

The Throttle Node shall represent the requested address as an Event Identifier $E$ according to Section 5.2, with setting the flag byte ‘rr’ Bit 7 (Allocate) to one (0x80). The Throttle Node may, but is not required to, specify the desired track protocol in the flag byte. It is recommended that the Throttle Node also sets the Bit 6 (Exact) to one (0x40) in the flag byte.

• The Throttle Node shall send an “Identify Producer” message with setting the Event Identifier to $E$ to the network.

• A Command Station upon receipt of an Identify Producer message with an Event Identifier $E$ falling into the Event Identifier Range of Section 5.1 with the flag byte ‘rr’ Bit 7 (Allocate) set to one, shall
  
  ◦ validate that it has the ability to create a Train Node matching its identifying properties to the search criteria represented by the Event Identifier $E$ according to Section 6.3; for
properties marked as ‘Any / Default’ by the Event Identifier \( E \) the Command Station may pick any implementation-specific default value;

- wait at least 200 msec for existing Train Nodes to reply with a “Producer Identified” message;
- in the absence of such reply, the Command Station shall
  - allocate a new Train Node according to the properties defined by the Event Identifier \( E \), or
  - adjust the Protocol Version of an existing Train Node conflicting with the requested address to match the value defined by the Event Identifier \( E \),

then instruct the Train Node to emit a “Producer Identified Valid” message with the Event Identifier \( E \).

### 6.3 Event Identifier matching algorithm

This section defines when an Event Identifier \( E \) in the range defined by Section 5.1 matches a Train Node with the identifying properties of \(<\text{Name}, \text{Address}, \text{Protocol}, \text{Protocol Version}>\).

The Train Node matches the Event Identifier \( E \) iff the search query represented by the \( qq qq qq \) nibbles of \( E \) matches and the requirement by the \( rr \) flag byte matches the Protocol and Protocol Version and the Flag byte or the query nibbles specify no reserved values marked as “check upon receipt”.

The flag byte \( rr \) matches Protocol iff the Track Protocol field of \( rr \) is set to “Default/Any” or Protocol matches the value of the Track Protocol field.

The flag byte \( rr \) matches Protocol Version iff the Track Protocol field of \( rr \) is set to the specific value or range matching Protocol and the version bits of \( rr \) are set to “Default/Any” or to a value that matches Protocol Version.

The search query represented by the \( qq qq qq \) nibbles of \( E \) matches iff

- \( qq qq qq \) matches the Address of the Train Node, or
- the Address only bit is not set in the Flag byte \( rr \) and \( qq qq qq \) matches the Name.

The \( qq qq qq \) nibbles of \( E \) matches the Address iff \( qq qq qq \) contains exactly one contiguous sequence of digit nibbles ‘0’-’9’, and

- Protocol is non-DCC, or
- the Flag byte \( rr \) specifies “Default/Any” protocol, or
- Bit 2 (DCC - Force long address bit) is clear in the Flag byte \( rr \), or
- Address is \( >= 128 \), or
- Address is a DCC 14-bit (long) address

and
• the Exact bit of the Flag byte $rr$ is set and the decimal value represented by these nibbles is the value of the Address, or

• the Exact bit if the Flag byte $rr$ is clear and the decimal nibbles form a prefix of the decimal representation of Address.

The $qq qq qq$ nibbles of $E$ matches the Name iff $qq qq qq$ contains one or more contiguous sequence of digit nibbles ‘0’-'9’ separated with one or more nibble ‘F’ and each of those match the Name.

A maximal\(^1\) consecutive sequence\(^2\) of digit nibbles $nn...n$ match the Name iff there is a maximal consecutive sequence of decimal digits $vv...v$ in Name where

• $vv...v$ has a prefix of $nn...n$ if the, or

• $vv...v$ equals $nn...n$.

A contiguous sequence of digit nibbles $nn...n$ match the Name iff there is a substring of decimal digits $vv...v$ in Name not immediately preceded by any further digits where $nn...n = vv...v$ and

• Flag byte $rr$ has Bit 6 (Exact) not set, or

• $vv...v$ in Name is not immediately followed by any further digits.

### 6.4 Search Result Differentiation

A Train Node replying with Producer Identified message may, but is not required to pick the response message from the set of Producer Identified Valid, Producer Identified Invalid and Producer Identified Unknown to differentiate on how well the search query matches the Train Node’s properties, using the ratings of ‘Valid’ > ‘Invalid’ > ‘Unknown’ in quality. A Node may use any implementation-specific algorithm, which may also take into account properties not represented in this standard for making the determination.

If a Train Node does not make differentiation, it shall use Producer Identified Unknown as response message for Search responses.

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\(^1\)No ‘0’-'9’ characters immediately before or after this substring.

\(^2\)Contiguous subsequence is commonly referred to as substring.
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